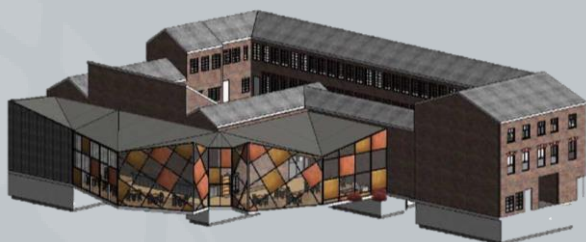


Why study L3 Digital Built Environment?

A level 3 qualification that focuses on the design of the built environment. Over the course of the qualification you will develop, design, deliver and evaluate a fit-for-purpose, functional building that is based on a 'real project brief.



Where will it take me?

It provides access to a wide range of career pathways, including Architecture and Architectural Technology, Geospatial and Property Surveying, Quantity Surveying and Cost Management, Information Management, Civil, Structural and Building Services Engineering and Construction Project Management.

Study trips and visits

The course is supported by Sir Robert McAlpine, a cutting edge construction company. The delivery of the course will be supported through exclusive links with the SRM team.

Did you know?

The Digital Built Environment can be studied alongside other courses and will provide a deeper understanding of how buildings are planned, designed and built.

What will I study?

Unit 1: Defining a construction project

Unit 2: Developing a construction project

Unit 3: Investigate design, structure and service aspects of a construction project

Unit 4: Deliver design, structure and service aspects of a construction project

Unit 5: Lifecycle and financial planning for a construction project

Unit 6: Evaluating and documenting a construction project

Assessment

The qualification is assessed by a Portfolio (50%) and externally set exam (50%)

Subject Entry Requirements

4 in maths and a pass in a relevant qualification such as construction or engineering.